

SHADOW SINFONIA AFTER-ACTION REPORT

PRIMARY OBJECTIVE: CAPTURE OR KILL THE SECRET SOLUTION

OUTCOME: **INCOMPLETE**

MISSION LEADER: CT-6666 AKA "SEVEN", HUMAN (CLONE) SHARPSHOOTER

OTHER OPERATIVES:

- BENDAK MAREEL, CATHAR POLITICO
- ALYA, TWI'LEK POLITICO

OVERVIEW:

The "Secret Solution" are a small group of **rogue Sector Rangers** running clandestine assassination and kidnapping missions under the noses of their CSA superiors. Both the **Galactic Empire** and the **Rebel Alliance** have posted **top secret bounties** to capture or kill these rogue rangers without tipping off the CSA. **Shadow Sinfonia** has identified their next kidnapping target, and have assigned you to gather evidence and collect these bounties.

MISSION HIGHLIGHTS:

- Met Gotal contact (Turpi Rethalie) at the Aurum Casino Hotel in Skeerto on Bonadan
- Infiltrated the "Organ Failure" night club (spice den) a few blocks from the hotel.
- Recovered stolen uniforms and credentials from the Ring Raptors Gang (AKA "The Ring Rats")
- Utilizing the stolen uniforms and newly forged credentials, went undercover on *The Lady of Mindor* luxury cruise liner.
- Posing as a security guard (Seven), a flight steward (Ayla) and a janitor (Bendak) granted the operation nearly unlimited access to the liner
- Shadowed & protected the kidnapping target, Bank of Bonadan CIO Solange Astar, a Muun executive
- Identified Derryn "Snowblower" Zem, a member of Secret Solution
- Foiled the kidnapping attempt, receiving a reward of 1,000 credits from the CIO
- Recovered ample holoivid evidence of the attempted kidnapping
- Zem arrested by Lady of Mindor security personnel, and turned over to CSA police on Ammuud

THE CONDUCTOR'S REVIEW:

The Conductor is pleased with your overall conduct and discretion during the mission. You respected the local laws, blended in well, and foiled a kidnapping plot. You made some influential friends: the CIO of the Bank of Bonadan, and the captain of Lady of Mindor. You also identified one member of the Secret Solution, which could potentially help us track the rest of them down.

You handled an unforeseen complication (namely, the "Ring Raptors" gang) with commendable flexibility and quick-thinking. Several of your other ad hoc maneuvers during the mission (such as substituting miscellaneous junk

rolled up in a blanket for a body, and using a song-and-dance-striptease number to recruit locals to your side) were simply brilliant.

Unfortunately, you ran out the clock. It is assumed Secret Solution had a **hideout** somewhere on Ammuud, which you did not locate. It is assumed the rest of them bugged out when Zem and the victim did not arrive in a timely fashion. It is unlikely they will be returning to the hideout. Once news of Zem's arrest gets around, the group may disband or reform under a new name. CSA has been tipped off they have a ranger problem, which is both good and bad.

Perhaps in the future, on another mission, Shadow Sinfonia will run across the **Secret Solution** again. I would very much like to collect on the double bounties, and expunge this scum from the galaxy.

Considering you are a new team that has never worked together before, things could have gone much worse. They also could have gone better. On your next mission, focus on your time management. We have to move swiftly!

S4 REPORT, FILED BY ARLEN:

No problems with transport or smuggling. Team kept us in the loop. Overall a creative and clever group of operatives to work with. Better luck next time, fellas.

MISSION REWARDS:

- CT-6666, "SEVEN": 13 prestige points, 1,300 credits, 20 XP
- ALYA: 13 prestige points, 1,300 credits, 20 XP
- BENDAK MAREEL: 13 prestige points, 1,300 credits, 20 XP

ADDENDUM, TEAM LEADER'S REPORT:

CT-6666

Log 19-05-09

The Conductor instructed a team of three to capture or kill all members of a rogue group of CIS [sic] police known as [REDACTED], who have been causing ire in the sector for various interests. Intelligence indicated that the group was planning a kidnapping of [REDACTED] on starship [REDACTED]. The team included Agent Ayla, Agent Bendak, and myself.

S4 dropped us at a hotel on [REDACTED] to meet a contact with updated intelligence and security clearance to get us aboard starship [REDACTED] under cover. However, there was a complication in that local gangsters had stolen the outfits and clearances before our arrival. We tracked the gangsters to a tavern. Ayla opened the team's path to the basement where the gangsters were found to be hiding through a variety of crowd-pleasing tactics and composing a convincing story justifying our pursuit. The gangsters resisted but were deterred in our physical confrontation.

With the supplies reacquired, we completed our disguises for boarding. I served as a security officer, Ayla was a flight attendant, and Bendak worked

in sanitation. Upon boarding starship [REDACTED] through S4, we familiarized ourself with the ship and searched for suspicious activity, particularly around the quarters [REDACTED] was expected, which included bugging, reviewing the ship's database, and predicting likely kidnapping strategies and escape routes. Ayla and I boarded the same shuttle as [REDACTED] was riding in in case an attempt were to be made there.

We learned [REDACTED]'s general routines on starship [REDACTED] and consistently monitored location and possible assailants. One such target was initially found trailing [REDACTED] in security feeds and began to develop a friendly relationship with [REDACTED]. The night before the ship's arrival at [REDACTED] (where we initially planned to capture or kill all of the conspirators with weapons free), we noted the assailant approaching [REDACTED]'s room with a large luggage bag. The bug inside the room indicates that [REDACTED] was drugged as part of the kidnapping.

However, the team was in close proximity, Agent Bendak sabotaging the kidnapping by pulling the luggage bag into a janitor's closet. During this time, the assailant, visibly concerned, dragged [REDACTED] wrapped in a carpet into a hollow wall opening to hide [REDACTED] while seeking alternate transport (these events were caught on security feed and saved for review). Bendak avoided suspicion from the assailant and retrieved [REDACTED] to resuscitate.

Ayla reported the incident to security, who thereupon also reviewed the footage. Security was sent to locate the assailant. I attempted to catch him first to possibly gain information about co-conspirators, however security was swift in apprehending the assailant.

We failed to capture any other members of [REDACTED] before our extraction. However, we now have [REDACTED] as a friendly contact because of the rescue, and because we maintained our cover during the whole mission, [REDACTED] should be completely unaware that they had an intelligence breach and will, for the moment, take this incident as bad luck.

END OF REPORT